

# Y5/6 D.T - Modelling with materials



## Design brief:

To design a sensory toy for visually impaired children.



## Lessons:

**Cold Tasks & Investigate** products

**Experiment** with different materials and sewing techniques

**Choose** materials and decorations

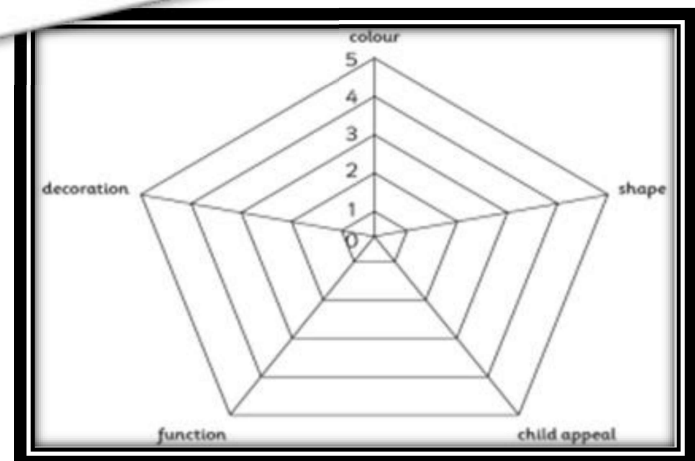
**Design** a toy for someone with sensory needs or visually impaired

**Make** toy and use sewing techniques

**Evaluate** product

## Tier 3 Vocabulary

<b>Visually impaired</b>	the term used to describe a range of sight loss that cannot be fully corrected with glasses or contact lenses.
<b>Sensory needs</b>	the way individuals process and respond to sensory information from their environment.
<b>Prototype</b>	a standard or typical example
<b>Functional</b>	describes something that is working or operating correctly or serving a purpose. It can also refer to something that is practical and useful, rather than purely decorative.



Food Technology: Making a fruit salad

Food Technology: Making soup and stew